

CASTEEL HIGH SCHOOL

CHEER PROGRAM

HS- Tryout/Evaluation

Tryout Number _____ Judge _____

Varsity

JV

_____ **Jumps (20)** _____

Hurdler----- / 5

Toe Touch ----- / 5

Jump Sequence----- / 10

_____ **Cheer (25)**

Technique ----- / 10

Memorization----- / 5

Voice ----- / 5

Showmanship ----- / 5

_____ **Dance (25)**

Technique ----- / 10

Memorization----- / 5

Performance ----- / 5

Jump/Tumble ----- / 5

_____ **Fight Song (25)**

Technique ----- / 10

Memorization----- / 5

Performance ----- / 5

Tumbling----- / 5

no tumbling (0); BHS (1-3); Tuck (4-5)

_____ **Overall Showmanship & Appearance (5)**

Overall Score ____ / 100

_____ **Tumbling (40)**

Standing Tumbling 1 ----- / 10

Standing Tumbling 2 ----- / 10

Running Tumbling 1 ----- / 10

Running Tumbling 2 ----- / 10

TUMBLING POINT SCALE

STANDING

- 0-1 Cartwheel/Front Walkover
- 2-3 BHS w/ minor mistake
- 4 Clean BHS
- 5 Cartwheel BHS
- 6 Multiple BHS (two or more)
- 7 Cartwheel Tuck
- 8 BHS(s) Tuck
- 9 Standing Tuck with minor mistake
- 10 Clean Standing Tuck (stick and stand)

RUNNING

- 0-1 Round-off/Front Handspring
- 2-3 Round-off BHS
- 4-5 Round-off BHS Series
- 6 Round-off Tuck
- 7 Round-off BHS Tuck
- 8 Round-off series BHS Tuck Tumbling out of a Tuck

9 Layout

10 Full

+1 for clean and effective driver into running tumbling.

CASTEEL HIGH SCHOOL CHEER PROGRAM

Jr. High- Tryout/Evaluation

Tryout Number _____ Judge _____ Grade Level: 7th 8th

_____ **Jumps (20)** _____

Hurdler----- / 5

Toe Touch ----- / 5

Jump Sequence----- / 10

_____ **Cheer (25)**

Technique ----- / 10

Memorization----- / 5

Voice ----- / 5

Showmanship ----- / 5

_____ **Dance (20)**

Technique ----- / 10

Memorization----- / 5

Performance ----- / 5

_____ **Fight Song (25)**

Technique ----- / 10

Memorization----- / 5

Performance ----- / 5

Tumbling----- / 5

no tumbling (0); BHS (1-3); Tuck (4-5)

_____ **Overall Showmanship (5)**

_____ **Appearance (5)**

Overall Score ____ / 100

_____ **Tumbling (20-extra credit)**

Standing Tumbling ----- _____ / 10

Running Tumbling -- ----- _____ / 10